

Control of the RGB Coloured Lighting

The centre button turns the lights on and off and, if held, dims or increases the brightness

Press **1** to control lighting on the far side of the hall

Press **2** to control lighting on this side of the hall

Touch the colour wheel to select static colours

The **R** **G** **B** red, green and blue buttons add or subtract 100 per cent of that colour. Combinations are:

R	G	= yellow	
R	B	= purple (magenta)	
G	B	= cyan	
R	G	B	(all 3 buttons) create white

You can reduce/increase each colour by holding that button

e.g. from purple – reduce blue to create pink

Scenes

The play button **▶** starts a scene, tap again to pause, and again to move on to the next scene. Hold to increase the speed and hold again to slow down the scene. There are 10 pre-set scenes.

The **S** button allows you to save your own scenes. You can save up to 4 scenes by holding **S** for 3 seconds and then clicking a number before you record the scene.

You can replay a scene by clicking the **S** and then the number.

The controls are demonstrated on a youtube video at <https://youtu.be/1IS5Xcr6ltg>. Or use this QR code:

